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**Please find below and/or attached an Office communication concerning this application or proceeding.**

The time period for reply, if any, is set in the attached communication.

## Office Action Summary

Application No.

10/667,881

Applicant(s)

MANGAL ET AL.

Examiner

Hari Kunamneni

Art Unit

2109

-- The MAILING DATE of this communication appears on the cover sheet with the correspondence address --

### Period for Reply

A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS, WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION.

- Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication.
- If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication.
- Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133). Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b).

### Status

- 1) ☐ Responsive to communication(s) filed on 22 September 2003.
- 2a) ☐ This action is **FINAL**. 2b) ☒ This action is non-final.
- 3) ☐ Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under *Ex parte Quayle*, 1935 C.D. 11, 453 O.G. 213.

### Disposition of Claims

- 4) ☒ Claim(s) 1-26 is/are pending in the application.
- 4a) Of the above claim(s) \_\_\_\_\_ is/are withdrawn from consideration.
- 5) ☐ Claim(s) \_\_\_\_\_ is/are allowed.
- 6) ☒ Claim(s) 1-26 is/are rejected.
- 7) ☐ Claim(s) \_\_\_\_\_ is/are objected to.
- 8) ☐ Claim(s) \_\_\_\_\_ are subject to restriction and/or election requirement.

### Application Papers

- 9) ☐ The specification is objected to by the Examiner.
- 10) ☐ The drawing(s) filed on \_\_\_\_\_ is/are: a) ☐ accepted or b) ☐ objected to by the Examiner.
- Applicant may not request that any objection to the drawing(s) be held in abeyance. See 37 CFR 1.85(a).
- Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).
- 11) ☐ The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152.

### Priority under 35 U.S.C. § 119

- 12) ☐ Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f).
- a) ☐ All b) ☐ Some \* c) ☐ None of:
- ☐ Certified copies of the priority documents have been received.
  - ☐ Certified copies of the priority documents have been received in Application No. \_\_\_\_\_.
  - ☐ Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)).

\* See the attached detailed Office action for a list of the certified copies not received.

### Attachment(s)

- 1) ☒ Notice of References Cited (PTO-892)
- 2) ☐ Notice of Draftsperson's Patent Drawing Review (PTO-948)
- 3) ☐ Information Disclosure Statement(s) (PTO/SB/08)  
Paper No(s)/Mail Date \_\_\_\_\_
- 4) ☐ Interview Summary (PTO-413)  
Paper No(s)/Mail Date. \_\_\_\_\_
- 5) ☐ Notice of Informal Patent Application
- 6) ☐ Other: \_\_\_\_\_

## **DETAILED OFFICE ACTION**

### ***Claim Objections***

1. Claims 3,9-12,16, 18, 20, 21, 22, and 24-26 are objected to because of the following informalities:

Claim 3, line 1, the word "said" should inserted before "determining".

Claim 9, line 5, the word "and" should deleted and —an—should be inserted.

Claim 9, line 6, the word "to" should inserted before "the keepalive period".

Claim 10, line 1, the word, "furthering" should be changed to "further".

Claim 11, line 1, the word "said" should inserted before "network load".

Claim 12 and 13, line 1, "The communication network of claim 9", should be changed to "The system of claim 9, wherein the network"

Claim 16, line 1, "a", in front of the, "first keepalive message", should be changed to "the/said"

Claim 18, line 3, the word, "is" should be changed to "has".

Claim 18, line 6, the letter, "a" in front of "presence" should be changed to "said/the".

Claim 20, line 6 and 8, the word, "the" should be deleted in front of, "at least one"

Claim 21, line 2, the word, —said/the—should be inserted before the "measures of network load".

Claim 22, line 1-2, the word, ~~—said/the—~~ should be inserted before the “measures of network load”.

Claim 22, line 2, the word, ~~—to—~~ should be inserted before the “to a measures of network load”.

Claim 24, line 2, the words, [the next] should be deleted and ~~—a—~~ should be inserted before the “keepalive”.

Claim 25, line 2, the word, ~~—of—~~ should be inserted before the “client stations”.

Claim 25, lines 2-3, the word, ~~—communication—~~ should be inserted before the “network”.

Claim 25, line 11, the article, ~~—a—~~ should be inserted before the “new keepalive message”.

Claim 26, line 8, the [keep] should be deleted after the word “next”.

Claim 26, line 8, the ~~—server—~~ should be inserted after the word “presence”.

Appropriate corrections are required.

### ***Claim Rejections - 35 USC § 102***

2. The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless –

(b) the invention was patented or described in a printed publication in this or a foreign country or in public use or on sale in this country, more than one year prior to the date of application for patent in the United States.

3. Claims 1, 3, 4, 7-10, 13, 14-15, 19, 25, and 26 are rejected under 35 U.S.C. 102(b) as being anticipated by Adelman et al. (US 6078957).

For claim 1:

A method comprising:

determining a measure of network load (packet loss is a measure of network load that is determined by the master, "... master calculates and stores a packet loss average value using the sequence number of the client keepalive message and the calculated adaptive keepalive interval.", column 8, lines 20-23.);

based on the measure of network load, selecting a keepalive period (based on packet loss, an adaptive keep alive period is calculated, "... the master calculates and stores a packet loss average value using the sequence number of the client keepalive message and the calculated adaptive [i.e. changes the ] keepalive interval", column 8, lines 20-23);

reporting the selected keepalive period to a client station (selected keep alive period is reported to client, " As indicated above, the master periodically [presence server] sends out a master keepalive message containing the cluster member list, the adaptive keepalive interval ..." column 8, lines 31-33); and

the client station responsively sending a keepalive message to a presence server at a time determined based on the selected keepalive

period (client sends keep alive messages with updated adaptive keepalive interval, "The non-master cluster members (clients) must also send keepalive message and ..." Column 9, lines 2-3 in conjunction with, "... when a client gets a master keepalive message 890 it updates its adaptive keepalive interval 891 ...", Column 9, lines 4-6).

For Claim 3:

The method of claim 1 (see supra for claim 1 discussion), wherein determining a measure of network load comprises:

the presence server (cluster master, which is also cluster member, "... each of the cluster members is a computer system ...", column 5, line 22; acting as master) querying a controller (has controller, "... and two Intel Ethernet controllers," column 5, line 24) that has access to network load information (FIG. 1 in conjunction with FIG. 4, FIG. 1 Item 110 is the cluster one ether net connected to other network units. To get the sequence number master must have queried and obtained the packet from the Ethernet controller.).

For Claim 4:

A presence server (master of the cluster) in a communication network (see FIG. 1, item 110, in conjunction with column 5, line 16-17, "...will be described as a cluster whose applications may be VPN tunnel ...", which indicates that FIG. 1, Item 110 is a cluster), comprising:

a first module (see FIG. 8B, item 830, a module) arranged to receive keepalive messages from at least one client station (master got client keepalive);

a second module (a second module, see FIG. 8B, item 835) arranged to select a keepalive period based on a measure of network load (FIG. 8B, Item 835, "CALCULATE AND STORE PACKET LOSS AVERAGE (USING SEQUENCE NUMBER OF KEEP ALIVE AND ADAPTIVE KEEPALIVE INTERVAL)", Packet average loss is the measure of network load, and adaptive keepalive interval is keepalive period based on network load);

a third module (FIG. 8C, item 851) arranged to report the selected keepalive period to the at least one client station (FIG. 8C, item 851, "BROADCAST MASTER KEEPALIVE CONTAINING CLUSTER MEMBER LIST AND ADAPTIVE KEEPALIVE INTERVAL").

For claim 7:

The presence server of claim 4 (see supra for claim 4 discussion), wherein the presence server is coupled to a controller (a master which is also cluster member has two Ethernet controllers, "each of the cluster members is a computer system having an Intel motherboard, two Intel Pentium processors, a 64 megabyte memory and two intel Ethernet controllers, ..." ), the controller keeping track of network load information (the controller receives the packets, therefore controller keeps track of packet sequence numbers, which in turn determine network packet loss-network load, "... when the master gets a 'client

keepalive message' (that is one from a non-master cluster member) 830 ... master calculates and stores a packet loss average value using sequence number of the client keepalive message and the calculated adaptive keepalive interval.", column 8, lines 15-23).

For claim 8:

The presence server of claim 4 (see supra for claim 4 discussion), wherein the presence server is embedded with a controller (a master which is also cluster member has two Ethernet controllers that are present on the mother board or attached to mother board, i.e. they are embedded, "each of the cluster members is a computer system having an Intel motherboard, two Intel Pentium processors, a 64 megabyte memory and two intel Ethernet controllers, ..." ) that keeps track of network load information (the controller receives the packets with packet sequence number, therefore controller keeps track of packet sequence numbers, which in turn determine network packet loss, which is a measure of network load, "... when the master gets a 'client keepalive message' (that is one from a non-master cluster member) 830 ... master calculates and stores a packet loss average value using sequence number of the client keepalive message and the calculated adaptive keepalive interval.", column 8, lines 15-23).

For claim 9:



A system comprising:

at least one client station (FIG. 4, Items 405-409 as non-master cluster members);

a presence server (Master acting as presence server and for description of master formation please refer to FIG. 6 – 8A, in conjunction with reference to column 6, line 40 – column 8, line 13);

the presence server determining a keepalive period (keepalive period is determined by master based on packet loss, which is a measure of network load, "... when the master gets a 'client keepalive message' (that is one from a non-master cluster member) 830 ... master calculates and stores a packet loss average value using sequence number of the client keepalive message and the calculated adaptive keepalive interval.", column 8, lines 15-23) based on network load (packet loss rate is a measure of network load) and sending an indication of the keepalive period to the at least one client station (FIG. 8C, item 851, "BROADCAST MASTER KEEPALIVE CONTAINING CLUSTER MEMBER LIST AND **ADAPTIVE KEEPALIVE** INTERVAL");

the at least one client station sending keepalive signals according to the keepalive period (See FIG. 8H, Item 912, "SEND CLIENT KEEP ALIVE TO MASTER CONTAINING MONOTONICALLY INCREASING SEQUENCE # (FOR MEASURING NETWORK PACKET LOSS" in conjunction with column 9, lines 13-17, "Each client also has a periodic timer which is adaptive to the network packet loss value send by the masterwhich requires the client to send a client

keepalive message (containing a monotonically increasing numeric value) to the master periodically”).

For claim 10:

The system of claim 9 (see supra for claim 9 discussion), further comprising a controller that has access to network load information (FIG. 1 in conjunction with FIG. 4, FIG. 1 Item 110 is the cluster one ether net connected to other network units. To get the sequence number master must have queried and obtained the packet from the Ethernet controller.).

For claim 13:

The communication network of claim 9 is a packet-switched network (see FIG. 1, Item 110 the cluster connecting to internet 107 through communication link 109, It is well known that internet is a packet-switched network).

For claim 14:

A method comprising:

sending a first keepalive message from a client station to a presence server (FIG. 8B, Item 830, “MASTER [master is presence server] GOT CLIENT KEEPALIVE”);

selecting a keepalive period based on a measure of network load (FIG. 8B, item 835, “CALCULATE AND STORE PACKET LOSS AVERAGE (USING

SEQUENCE NUMBER OF KEEPALIVE AND **ADAPTIVE** KEEPALIVE INTERVAL", the packet loss average is network load and keepalive period is changed based on this load)";

reporting the selected keepalive period to the client station (FIG. 8C, "BRAODCAST MASTER KEEPALIVE CONTAINIGN CLUSTER MEMBER LIST AND ADAPTIVE KEEPALIVE INTERVAL");

using the selected keepalive period to determine when the client station should send a next keepalive message to the presence server (See FIG. 8H, Item 912, "SEND CLIENT KEEP ALIVE TO MASTER CONTAINING MONOTONICALLY INCREASING SEQUENCE # (FOR MEASURING NETWORK PACKET LOSS" in conjunction with column 9, lines 13-17, "Each client also has a **periodic timer** which is **adaptive** to the **network packet loss value** sent by the master ...");

sending the next keepalive message from the client station to the presence server (client, i.e. non-master sends the keep alive message to master, i.e. presence server, "... which **requires the client to send a client keepalive message** (containing a monotonically increasing numeric value) to the master periodically (see FIG. 8H) [item 912].", column 9, lines 14-17).

For claim 15:

The method of claim 14 (see supra for claim 14 discussion), wherein selecting the keepalive period based on the measure of network load comprises:

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the presence server selecting the keepalive period based on the measure of network load (FIG. 8B, item 835, "CALCULATE AND STORE PACKET LOSS AVERAGE [packet loss average is network load] (USING SEQUENCE NUMBER OF KEEPALIVE AND ADAPTIVE KEEPALIVE INTERVAL)".

For claim 19:

A client station (Cluster member as described in column 5, lines 22) in a communication network (see FIG. 1 Item 107), the client station comprising:  
a receiver (column 5, line 24, "... two Ethernet controllers", which implies a ethernet phy with a receiver);

a transmitter(column 5, line 24, "... two Ethernet controllers", which implies a ethernet phy with a transmitter);

a timer (column 9, lines 13-16, "Each client also has a periodic timer which is adaptive to the network packet loss value sent by the master which requires the client to send a client keepalive message ...");

at least one processor(column 5, line 22, "... two Intel Pentium processors");

data storage holding program instructions (FIG. 2, Item 217, CD-ROM medium in conjunction with column 4, line 42, "... a CD-ROM drive unit 217. The CD-ROM drive unit 217 can read a CD-ROM medium 219 which typically contains programs 221 ...");

the program instructions being executable by the at least one processor, in response to receiving information defining a keepalive period wherein the keepalive period is selected based on network load (column 9, lines 13-16, "Each client also has a periodic timer which is **adaptive to the network packet loss value** [network packet loss value is a measure of network load) sent by the master which requires the client to send a client keepalive message ..."), to:

(i) set the timer according to the keepalive period(column 9, lines 13-16, "Each client also has a **periodic timer which is adaptive to the network packet loss value** [network packet loss value is a measure of network load) sent by the master which requires the client to send a client keepalive message ...");

(ii) send a new keepalive message through the transmitter when the timer expires (column 9, lines 13-16, "Each client also has a periodic timer which is adaptive to the network packet loss value [network packet loss value is a measure of network load) sent by the master which **requires the client to send a client keepalive** message ...").

For claim 25:

A presence server in a communication network comprising:  
a database, the database maintaining a list client stations that are connected to the network (column 8, lines 31-33, "As indicated above the master periodically sends out a master keepalive message containing the cluster member list ...", since cluster member list is being sent, they must be stored in a database); and

a timer (column 9, lines 13-16, "Each client also has a periodic timer which is adaptive to the network packet loss value sent by the master which requires the client to send a client keepalive message ...");

wherein the presence server (master is the presence server) is programmed to:

receive keep alive messages from at least one client station (See FIG. 8B, item 830, "MASTER GOT CLIENT KEEPALIVE"),

select a keepalive period for the at least one client station based on a measure of network load (FIG. 8B, Item 835, "CALCULATE AND STORE PACKET LOSS AVERAGE (USING SEQUENCE NUMBER OF KEEPALIVE AND ADAPTIVE KEEPALIVE INTERVAL", where packet loss average is measure of network load based on which keepalive interval is determined.),

report the selected keepalive period to the at least one client station (FIG. 8C, item 851, "BROADCAST MASTER KEEPALIVE CONTAINING CLUSTER MEMBER LIST AND ADAPTIVE KEEPALIVE INTERVAL"), and

drop the at least one client station from the database (FIG. 8E, ITEM 871, "DELETE CLIENT FROM CLUSTER DATA STRUCTURE") if the presence server does not receive new keepalive message within the selected keepalive period from the at least one client station (FIG. 8E, ITEMS 870, "WATCHDOG TIMER FOR A CLIENT EXPIRES", which

means presence server did not receive a keepalive message from the client.).

For claim 26:

A method comprising:

    sending a first keepalive message from a client station to a presence server(See FIG. 8B, item 830, "MASTER GOT CLIENT KEEPALIVE", which means client must have sent a keepalive message);

    selecting a keepalive period based on a measure of network load (FIG. 8B, Item 835, "CALCULATE AND STORE PACKET LOSS AVERAGE (USING SEQUENCE NUMBER OF KEEPALIVE AND ADAPTIVE KEEPALIVE INTERVAL", where packet loss average is measure of network load based on which keepalive interval is determined.);

    reporting the selected keepalive period to the client station (FIG. 8C, item 851, "BROADCAST MASTER KEEPALIVE CONTAINING CLUSTER MEMBER LIST AND ADAPTIVE KEEPALIVE INTERVAL");  
    using the selected keepalive period to determine when the client station should send a next keepalive message to the presence server (FIG. 8B, item 837, "RESET WATCHDOG FOR THIS CLIENT", when this timer expires, i.e. with in adaptive keepalive interval if client does not send a keepalive message, client will be removed) ;

updating a database of the presence server based on whether the client station has sent a next keep alive message to the presence within the selected keepalive period (FIG. 8E, item 870, "WATCHDOG TIMER FOR CLINET EXPIRES", if keepalive message is received by master it watchdog timer would have been reset, See FIG. 8B, item 837 in conjunction with item 830).

***Claim Rejections - 35 USC § 103***

4. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negated by the manner in which the invention was made.

5. Claims 2, 6, 12, 17, 20, 22 and 24 are rejected under 35 U.S.C. 103(a) as being unpatentable over Adelman et al. in view of Harsch (US 6212175 B1).

For claims 2, 6, and 12 Adelman et al. teaches everything except client being wireless mobile workstation, or presence server present in wireless communication network.

The general concept of client being wireless workstation or presence server being present in wireless communication network is well known in the art as shown in Figure 1 use of MOBILE UNIT as client or presence server being present in a wireless network (Harsch: see the Figure 1, items 66, 66a, 66b, etc.,



which are mobile units which are present in a wireless communication network (see item 67 indicating being wireless antenna) and presence server being Item 60, Host computer).

It would have been obvious to one in skilled in the art at the time of the invention to modify Adelman et al. to have a wireless mobile workstation and presence server in a wireless communication network in order to sustain TCP connection as taught in Harsch (see title, "METHOD TO SUSTAIN TCP CONNECTION").

For claim 17, Adelman et al teaches all the limitations of claim 17 except serving one or more wireless mobile subscribers in a wireless communication system.

The general concept of serving one or more wireless mobile subscribers in a wireless communication system is well known in the art as illustrated by Harsch (FIG. 1, items 66, 66a, and 66b, several mobile units serving various subscribers in a wireless communication system).

It would have been obvious to one in skilled in the art at the time of the invention to modify Adelman et al to serving one or more wireless mobile subscribers in a wireless communication system in order to serve various mobile stations in a wireless communication system as taught in Harsch (see FIG. 1, serving various mobile units items 66, 66a, and 66b in a wireless communication network as shown in FIG. 1).

For claim 20:

A system for dynamically determining keepalive periods in a wireless communication network, comprising:

at least one base station (this claim limitation is not taught);

at least one client station (FIG. 4, Items 405-409 as non-master cluster members);

a presence server (FIG. 4, Item 403 as master, acting as presence server);

A packet switched network(see FIG. 4, Items 411 and 107, INTERNET is known to be packet switched network);

The presence server (master, which will be one of items 403-409) being capable of communicating with at least one client station (All items 403-409 which is not master are clients) through the packet-switched network (FIG. 8B, item 830, "MASTER GOT CLIENT KEEPALIVE", since keepalive is a packet, it is implicit that there must be packet-switched network);

the presence server determining a keepalive period (keepalive period is determined by master based on packet loss, which is a measure of network load, "... when the master gets a 'client keepalive message' (that is one from a non-master cluster member) 830 ... master calculates and stores a packet loss average value using sequence number of the client keepalive message and the calculated adaptive keepalive interval.", column 8, lines 15-23)

at least one mobile subscriber (this claim limitation is not taught by Adelman et al)

based on network load (packet loss rate is a measure of network load) and the presence server reporting the selected keepalive period (FIG. 8C, item 851, "BROADCAST MASTER KEEPALIVE CONTAINING CLUSTER MEMBER LIST AND **ADAPTIVE KEEPALIVE** INTERVAL")

to the at least one mobile subscriber (this limitation is not taught by Adelman et al)

through the packet-switched network (see FIG. 4, Items 411 and 107, INTERNET is known to be packet switched network);

Adelman et al teaches all the claim limitations as discussed above except for coupling a mobile client(s) through a base station to a packet switched network server.

The general concept of coupling mobile user through a base station to a packet switched network server is well known in the art as illustrated by Harsch (see FIG. 1, items 66, 66a, and 66b mobile stations, coupled to server (host computer) through bases station 54a, wired line 52 (see page 4, para 0037, lines 4-6, "The network backbone 52 may be a hardwired data communication path made of twisted pair cable, shielded coaxial cable or fiber optic cable, ...") to item 60, host computer).

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It would have been obvious to one in skilled in the art at the time of the invention to modify adelman et al to couple mobile client(s) through a base station in order to make mobile units to be part of a cluster as taught in Harsch and Adelman (Harsch: see FIG. 1, mobile units 66, 66a, and 66b connected to host computer, 60; Adelman: FIG. 8F, showing joining of client into a cluster.).

For claim 22:

The system of claim 20 (see supra for claim 20 discussion), wherein the presence server (cluster master, which is also cluster member, "... each of the cluster members is a computer system ...", column 5, line 22; acting as master) determines measures of network load (determined by using the sequence number of keepalive and keepalive interval, Adelman: see FIG. 8C, item 835; sequence number is the only variable to determine the network load.) by querying a controller that has access a measure of network load (FIG. 1 in conjunction with FIG. 4, FIG. 1 Item 110 is the cluster one ether net connected to other network units. To get the sequence number master must have queried and obtained the packet from the Ethernet controller.).

For claim 24:

The system of claim 20 (see supra for claim 20 discussion), wherein the at least one mobile subscriber (after Harsch modification of

alderman as discussed supra, mobile station is non-master client) upon receiving the selected keepalive period (Adelman: FIG. 8G, Item 890, "CLIENT GOT MASTER KEEPALIVE"), sends the next keepalive message at a time determined by the selected keepalive period Item 891, **"UPDATE ADAPTIVE KEEPALIVE INTERVAL"** (CALCULATED BY MASTER)", updating the keepalive interval has the effect of sending the next keepalive message according to the updated keepalive interval.).

6. Claims 5 and 11 are rejected under 35 U.S.C. 103(a) as being unpatentable over Adelman et al in view of Rashid et al (US 2004/0230661).

For Claim 5 and 11 Adelman et al teaches all the claim limitations except for polling (polling for claim 5) and pushing (for claim 11) the network load information.

The general concept of pushing and polling information is well known in the art as shown in Figure 3, following item 302 to decide whether push or pull.

It would have been obvious to one in skilled in the art at the time of the invention to modify Adelman et al. to push or pull network information in order to implement authentication process as taught in Rashid et al (see Page 3, Para 0036-0042 for push based process and Para 0043-0045 for pull based process).

7. Claim 16 is rejected under 35 U.S.C. 103(a) as being unpatentable over Adelman et al in view of rfc2543.

For claim 16 Adelman et al teaches all claim limitations except SIP message is being used as keepalive message.

The general concept of using an SIP message as keepalive message is well known in the art as illustrated internet draft session timer (page 3, second para, "... this extension defines a keepalive mechanism for SIP sessions.").

It would have been obvious to one skilled in the art at the time of the invention to modify Adelman et al to use SIP message as keepalive message in order to create sessions as taught in RFC 2543 (RFC 2543, page 1, Abstract, first line, "The Session Initiation Protocol (SIP) is an application-layer control (signaling) protocol for creating, modifying and terminating sessions with one or more participants", which teaches SIP can be used to create sessions.).

8. Claim 18 is rejected under 35 U.S.C. 103(a) as being unpatentable over Adelman et al in view of Aharoni et al (US 6014694).

For claim 18, Adelman et al teaches all the claim limitations (as discussed supra) except changing keepalive period based on threshold change in network load.

The general concept of changing timer value is well known in the art as illustrated in Aharoni et al (FIG. Item 116, "BytesOnline [network load] < Recommended BytesOnline? [threshold]", yes no change, No, set TIMEOUT=1000 (setting a timeout period, i.e. setting keepalive time period to 1000, and waiting for acknowledgment from item 120).

It would have been obvious to one in skilled in the art at the time of invention to modify Adelman et al to change the keepalive period based on threshold change in network load in order to measure network bandwidth as taught by Aharoni et al (FIG. 11, starting step, "BANDWIDTH MEASUREMENT SCAN PHASE").

9. Claim 21 is rejected under 35 U.S.C. 103(a) as being unpatentable over Adelman in view of Harsch and Rashid et al.

For claim 21, Adelman and Harsch (as discussed supra in claim 20) teaches all claim limitations, except polling the network load information from the controller.

The general concept of polling information is in well known in the art as illustrated in Rashid: Figure 3, following item 302 to decide whether poll or push.

It would have been obvious to one skilled in the art at the time of the invention to modify Adelman et al and Harsch to poll the network load information in order to implement authentication process as taught in Rashid et al (Rashid: Page 3, Para 0043-0045 for poll based process).

10. Claim 23 is rejected under 35 U.S.C. 103(a) as being unpatentable over Adelman in view of Harsch and Aharoni et al (US 6014694).

For claim 23, Adelman and Harsch teaches all the claim limitations except keeping track of the network bandwidth.

The general concept of keeping track of network bandwidth is well known in the art as illustrated by Aharoni et al (Aharoni: FIG. 12, sender keeping (calculating) track of bandwidth as shown in the top start item).

It would have been obvious to one in skilled in the art at the time of invention to modify Adelman et al. and Harsch to keep track bandwidth use in order to determine new time to send as taught in Aharoni et al. (see, Aharoni: FIG. 12/2, item 160).

## **CONCLUSION**

Any inquiry concerning this communication or earlier communications from the examiner should be directed to Hari Kunamneni whose telephone number is (571)274-1592. The examiner can normally be reached on Monday thru Friday 7:30-5:00 PM alt. fridays off.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, FRANTZ JULES can be reached on (571 )272-6681. The fax phone



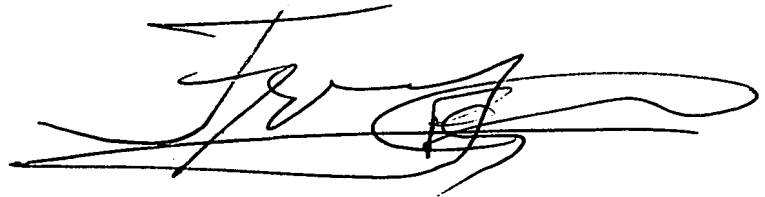
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number for the organization where this application or proceeding is assigned is 571-273-8300.

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hpk  
4/30/2007

**FRANTZ JULES**  
**SUPERVISORY PATENT EXAMINER**

A handwritten signature in black ink, appearing to read 'Frantz Jules', with a large, sweeping horizontal stroke underneath.